



1. REGISTERING AS A CAPTAIN

- **Register** as a captain if you have not already done so:
<https://ipadel.co.uk/league-captains-registration>
- Once registered, **log in** to the **Club Captains** Section:
<https://ipadel.co.uk/Captains>
- If you need to **change any details** (team, club, league, division, or contact number), please **submit a new captain's registration form**, which will overwrite your previous information.
- **New incoming captains:**
Please make sure you know the new captain knows which **league, region, and team** they are responsible for before completing the registration form.

2. THE CAPTAINS SECTION

Once logged in to the Captains Area, you will see several options:

Result Uploader - Upload your match results here.

Winter / Summer League Entries - Enter your team into the next league season.

League Contacts - View contact details for other captains in your league.

League Tables and Fixtures - View your League tables, Match Results, Fixtures - home and away (these can be found below the league table online).

Players - View all registered players in your squad. Green = fully registered (eligible to play). Red = not registered (not eligible to play). Unregistered players **must register** before playing:

<https://ipadel.co.uk/League-Player-Registration>. When registering, players must know their **team, region and league**. Example: *Men's 1 – Midlands – Club or Premier*

iPadel League Rules

<https://ipadel.co.uk/iPadel-Club-League-Rules>

Please familiarise yourself with the official rules which cover:

- Player eligibility
- League fees
- Important dates
- Scoring format
- Unusual circumstances

3. ARRANGING MATCHES

- Look at your fixtures as soon as possible and start by arranging your home matches. Captains are responsible for arranging their **home fixtures**.
- The best place to organise matches is the **league WhatsApp group**, which captains will be added to at the start of the season.

Offering Match Dates

- The home captain must offer **at least 3 possible dates and times** to the away captain.
- These dates must be offered **at least 2 months before the play-by deadline**.
- If the away captain does not respond within **2 weeks**, a **walkover may be awarded**.
- Any team who has not played at least one match before the end of the season **will be withdrawn**.

Scheduling Matches

The aim is to play **approximately one match per month**.

Do not leave matches until the final weeks of the season.

Match Requirements

The **home team** captain must:

- Book **2 courts** for a **minimum of 2.5 hours** and provide **new balls for the match**

Golden or silver deuces may be used **if both captains agree**.

If time runs out and a rubber cannot be completed due to insufficient court time, the home team loses that rubber.

Hospitality

While not required, it is **good etiquette** for the home team to offer **drinks (and snacks)**, especially if the away team has travelled a long distance.

4. SUBMITTING RESULTS

Before submitting ensure that:

1. **All players are registered** before the match.
2. The result is submitted **as soon as possible after the match**.
3. **All scores and player names are agreed** by both captains.
4. The result is entered according to the **correct fixture (home vs away)**, irrespective of where the match actually took place
5. **Home team scores are entered first** in the form and results are submitted in this order:
 - P1 (Home) vs P1 (Away); P2 (Home) vs P2 (Away); P1 (Home) vs P2 (Away); P2 (Home) vs P1 (Away)

Who Submits the Result?

- The **winning team captain** should upload the result.
- If the match is **drawn**, the **home captain** should upload it. Either captain can submit the result, but please ensure **only one** captain submits it and both captains must **agree on the scores & players names first**.

Help and Contact

If you have any questions or encounter problems, please contact the **League Manager**:

Frances Allberry

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